
3, 2, 1, SURVIVE ! Download] [FULL]



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About This Game

Before start to reading the description, I juste ask to you to be indulgent about my orthographe, because of the fact that's i'm french and I'm not writing english very well



Welcome to the arena of **3, 2, 1, SURVIVE !** a game which graphics are in first look ugly, a gameplay very basic (due to the fact that's the creator of this game know absolutely nothing in game creation), but a game which is very addictive and hard ! In **3, 2, 1, SURVIVE !** your skill are put in a rough test. you control a simple heart in the middle of arena, all you have to do it's survive the moste time which you can to get the highest score. But, be careful, the mobs are very numerous, and they do the

maximum for avoid you to get your objectif.

WHAT'S THE STORY OF THIS GAME ?

There are not story in this game, it's an arcade scoring game with a simple principle.
All you have to do, it's made the best score which you can.

HOW WE PLAY ?

The rule are simple :

- you are a heart which you can control with arrow or WASD (or ZQSD in function of your keyboard)
- they are mobs who spawning and attack you, so you have to avoid it for win points
- each 10ms you win 1 points

WHO THE MOBS ?

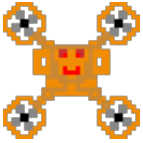
There are a various number of mobs in this game. some of them come when you survive a certain time.
There is a list of some jobs which you can meet in this game :

The Square



The first mob which you meet in starting a game. Who know where this blue square go, but which is sure, it's that's very numerous and come from every direction. Be careful do not touch it.

The drone



With he's smiling face, the drone was in fact a bad drone who was programmed to follow you when you are at proximity of him.

The Bomb



You think you are safe in staying at the same position ? you wrong ! the bomb are here for avoid you to not moving. So, if you want to survive : RUN !

The Missile



It's Difficult to know when the missile was shooting, due to his speed. But, which it's sure, it's that's missile are always pointed to your position !

And many other mobs

It's too easy if I spoil the integrality of my game. There are many other mobs on this game, if you want to discover it, you have one thing to do : stay alive !

WHO THIS CRAZY FRENCH GUY WHO HAVE MADE THIS GAME ?

Hello, my name is **Yannstr**

I'm french and have the idea to make a great challenge.

I know absolutely nothing in game creating, and when I said nothing, that's mean about programming, game design, script, ect....

I decided suddenly to make a game in basing only on tutorial on a free game engine.

I starting to download Godot engine, to learn how to use it and how to programming in GDScript with a tutorial called "your first game". After this tutorial, I decide to use the gameplay of it and transforme to an addictive game, with some personal thing which is not on the tutorial.

In making a game without knowledg, I try to answeare a question : can we be a game creator, without studying how we do and without to work with a compagny, juste be an normal individue and launch a game like this ? Maybe someone have already answered in that's question by making his game and sell it on steam, or maybe i'm the only who do that's.

In all case, I hope that's my game enjoy you and maybe can make an new professional way without studying.

Title: 3, 2, 1, SURVIVE !
Genre: Action
Developer:
Yannstr
Publisher:
Yannstr
Release Date: 13 May, 2018

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English







The pacing of the game was far too slow. the huge empty spaces and the severe inability to move at a consistently sped up pace just killed it.

Story wise: A man is dying, he is given a VR kit to help him forget about it. they give him a slow paced game, which is the exact opposite of what you want to do.

with little time he has to live left, you'd want him to get the most out of it, not slow it down.

Gameplay wise: slow. painfully painfully slow. I love tron and i love the tank fights in tron, I Really really love the artwork of this game and I honestly want to love it, but the pacing of the game just throws everything good about this game out the window.. I have to say this is one of the all time great being overshadowed by Triple AAA dissapointed. This gave me more fun than Tom Clancy the Division and COD BOP 3 combined. The developer influence from Rocket League, Tony Hawk and Jet Star Radio has allowed the game to become a combination of the three and flourish as it own game. So far all review so far have been extremely good and this is no difference. This game is true fun which is all you want from one, you can play with friend, high replayabilty, great soundtrack and more. Nothing to prove. Game of the Year Award. Viva Del Tacopocalyse.. This game is the equivalent of Candy Crush. Therefore, if you're bored as hell, go ahead and waste a dollar on this game.. Dev(s) more please!

Love how retro (mid/late 90s) this one feels, be it full Newtonian physics or the grey green red palette of the cockpit.

Little detail of thrusters and accompanying sound fx sold me on this one.

Right now not much in here but it is above all fun and makes you think... in 3D ;). fun game, very addictive, can play when u dont have much time to play much else..... Well after many hours I'm finally done with this game. I wanted to keep playing. It has all the wonderful aspects of an addictive CCG. Opening packs, nice card art, interesting gameplay. What is it that finally killed the game for me? Arena Trolls. After you complete the campaign (which isn't finished BTW), there is only guild wars and Arena play left. Guild wars is just 45 quick matches over the course of 36hrs so there isn't enough there to keep an avid player going. So what's left? The Arena. Even if you only play the lowest level which is called "Limited". Even if you have mastered tactics and gameplay. You WILL lose more than you win. Why? Because the Arena is rampant with players who have put together the perfect decks. Either by grinding in game currency to buy singles OR they spent real money on the game. Good for them... I'm happy for them, I really am. At the same time, I'm tired of players who are no better than I am, winning everytime because they are bringing unbeatable decks to the Arena. I have 30K wins overall in the game (mostly in Guild Wars) so I know how to play. These players are still unbeatable because of the decks they bring to the lowest of 3 levels of Arena. Anyway, unless you have unbelievable patients, you don't care if you lose all the time OR you are ready to spend a lot of money....stay well clear of this game. This is the ultimate example of pay to win.. All 3 Retro Fantasy music packs are so far so good. Keep up the good work, Mr. Stuedler. Might wanna consider adding sound effects soon, but still. Keep up the good work.. The definitive version of one of the best games from the SNES.. Feels like a playable ♥♥♥♥♥♥♥♥♥♥.

DLC WHEN?. the music in this pack doesnt have any battle music in it so it not worth at all you get this pack you're better off playing music on youtube while playing the game so what ever you do save your money and dont buy this pack

Killbot is a nice game, cheap and it's funny to play it!. Wonderfully soothing world. Fun challenge yet not rage inducing. Highly recommend as something different.. Great game. If 10€ is too much for you just get it on sale. I did buy it 5 times for me and some friends and I predict a lot of fun with this game in my future :D

Just not sure why the game is not the same speed for me and my friends. My game runs slower and it makes it more easy but when we play speed runs I can't keep up so it makes it less fair.

I hope to find a way to fix that.. Alright, First review (i think)

1 Moment of Time, Is a hidden object type game where you take on the role of a helpful soul out to help silentville with thier troubles, It has all the standard features of a find game, pointer, hints, Some humor, and lots of achievements, Let me rephrase that, Quite a lot of achievements for a point and click puzzle game. A couple of things to note however, This game is a little different then most puzzle games - there are more puzzle with-in puzzles then most hidden object games - Where other games have one or inside puzzle, puzzles, this game has 11+ So if you like puzzles, You'll fit right in here.

There are a couple of things to note however about this game - Not necessarily bad, just different, First Most of the item examples in it are from the other side of the pond, UK, and North American players might have troubles finding certain items. The second minor issue is that there are a few items that predate the player. World war 2 era can opener's for example. If i hadn't gone camping with scout's i would never had known it was a can opener. Granted it is a minor thing if your playing on casual, however if your trying on expert (hard) mode, and are trying to finish the game with out hints, you may have to refer to the internet to look things up, Or at least asking mom and dad.

I'd like to mention at this point, as with all hidden object games, expect to clock up some miles going here and there to solve things

Some Cons

It's short. 3-4 hours on Expert. Probably shorter if your playing casual. Granted the many, many achievements in the game will keep you going back if your dedicated to finishing them all.

There is an issue with trying to enter the store room with out fixing the door to exit the train-station. If you enter the store room, the game will crash on and off, just for that room. Oh btw, you don't need a screwdriver for the door to the trainstation, i went looking because how labour intensive this game is. Just a heads up.

There are minor issues with finding items just out of reach at the edges of the screen. Being able to minimize the search bar and/or drag or move the screen would have helped with this.

Sound and graphics are what you would expect with this type of title,

Would i reccoment this product? yes. It's a good example of hidden object games (i own many) I only wish it was a little longer. I didn't research the producer, so i don't know if this is thier first, or one of many hidden object games. regardless, It's only a couple of bucks in the steam store, (at least when i saw it) which is peanuts for an afternoon's entertainment.

. GREAT GAME! Fun! Play as a blue fire, moving around dodging meteors and dropping mines and collecting energy and leveling up, its great! The only pitfall, is the impossible last level. And, its dreadfully short, only 20 levels ~ so, for 2 bucks, I still say its a steal ~ but its not game of the year XD. Local multiplayer DOES still exist!

My wife who isn't a gamer is terrible at this game but she still enjoyed playing it with me!

This is a great quick party game. Easy to pick up and fun to play. Use controllers, always.. Very good game. I recommend it to everyone who like roguelike type of games.. The DLC doesn't even work, I bought it and it did nothing for me.

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